

Nonsymmetric Algebraic Fast Multipole Method



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\mathcal{H} -Matrix Algebra: Matrix operations with hierarchical Approximations

Applications:

Kernel methods (e.g. KDE), neural-networks, PDEs, graphs and covariance operators etc

Goals:

- (1) constructing $\tilde{K} \approx K$ requires $\mathcal{O}(N \log N)$ work;
- (2) a matvec with \tilde{K} also requires $\mathcal{O}(N \log N)$ work;
- (3) $\|\tilde{K} - K\| \leq \epsilon K$, where $0 \ll \epsilon \ll 1$ is a user-defined error tolerance

Challenges:

- Approximate tunable correctness
- Complexity constraints
- Load balancing and communication

Hierarchical Off Diagonal Low Rank (HODLR)^{1,2}

$$K \approx \tilde{K} = \begin{bmatrix} \tilde{K}_{11}^{(2)} & (U\Sigma V^*)_{12}^{(1)} \\ (U\Sigma V^*)_{21}^{(2)} & \tilde{K}_{22}^{(2)} \\ (U\Sigma V^*)_{21}^{(1)} & \begin{bmatrix} \tilde{K}_{33}^{(2)} & (U\Sigma V^*)_{34}^{(2)} \\ (U\Sigma V^*)_{33}^{(2)} & \tilde{K}_{44}^{(2)} \end{bmatrix} \end{bmatrix}$$

Fast multipole additive splitting:

$$\tilde{K}_{\alpha\alpha} = \begin{bmatrix} \tilde{K}_{11} & 0 \\ 0 & \tilde{K}_{rr} \end{bmatrix} + \begin{bmatrix} 0 & UV_{1r} \\ UV_{r1} & 0 \end{bmatrix} + \begin{bmatrix} 0 & S_{1r} \\ S_{r1} & 0 \end{bmatrix}$$

Compressed matrices offer speed ups in computations!

Matrix-vector product: $u_i = \underbrace{\sum_{p \in \text{Near}_i} K_{ip} w_p}_{\text{block diagonal and sparse}} + \underbrace{\sum_{p \in \text{Far}_i} K_{ip} w_p}_{\text{low rank}}$

Matrix inversion: $K = D + UV = D(Id + \underbrace{WV}_{D^{-1}U})$, $Z = (Id + VW)^{-1}$

Sherman-Morrison-Woodbury $K^{-1} = (Id - WZV)D^{-1}$

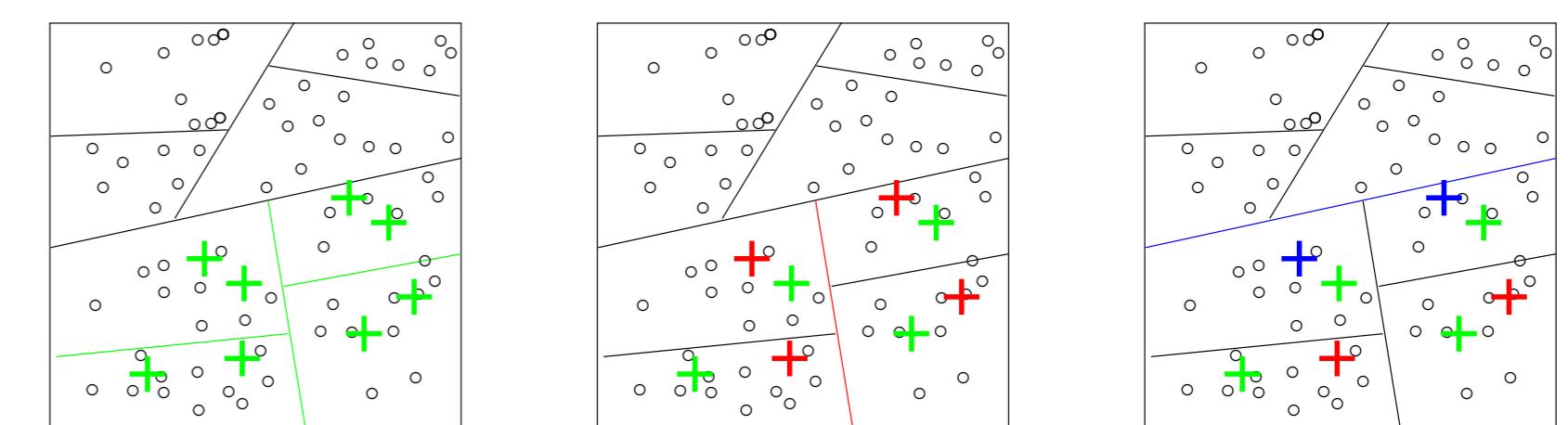
Geometry-oblivious Fast Multipole Method (GOFMM)

Randomization: Distance based sampling

- Compute nearest neighbors
- Start on a leaf level
 - Sample rows from neighboring indices
- $\mathcal{N}_\alpha = \cup_i \mathcal{N}_i$ where $i \in \mathcal{S}_\alpha$
- Select skeletons and save

$$\mathcal{N}_\alpha = \cup_i \mathcal{N}_i \text{ where } i \in \mathcal{S}_\alpha.$$

- On interior levels
 - Use columns from children $\mathcal{S}_{\text{left}} \cup \mathcal{S}_{\text{right}}$
 - Sample rows from children skeleton neighbors
- $\mathcal{N}_\alpha^s = (\mathcal{N}_{\text{left}} \cup \mathcal{N}_{\text{right}}) \setminus (\text{Nodes}_{\text{left}} \cup \text{Nodes}_{\text{right}})$



Kernel distance: Gram vector space

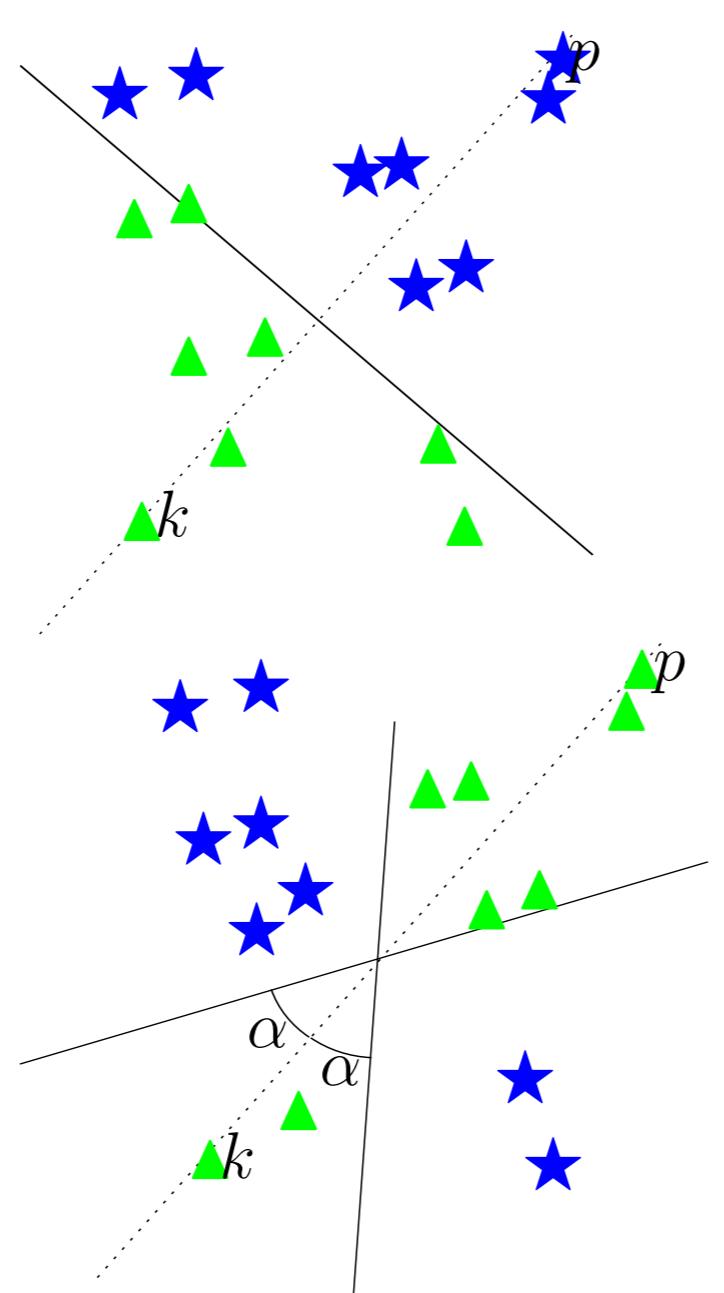
SPD Matrix can be resembled by scalar product of unknown vectors ϕ

$$K_{ij} = \langle \phi_i, \phi_j \rangle$$

- Two distances strategies: Gram- ℓ_2 and Gram-angle (introduced in⁴)

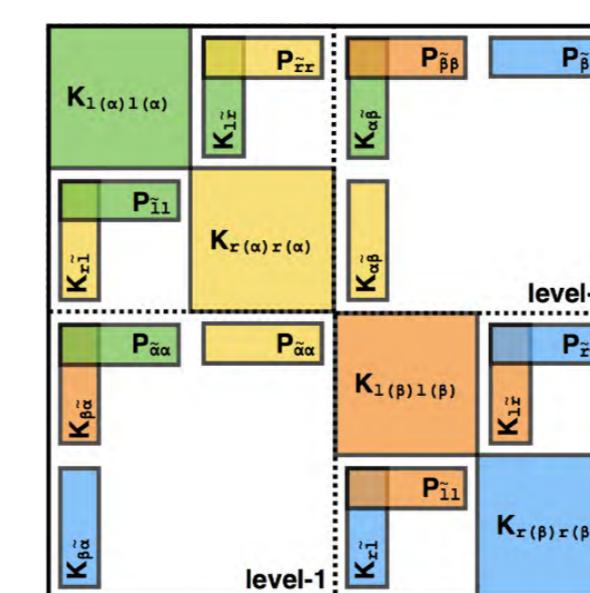
$$\|\phi_i - \phi_j\|_2^2 = \langle \phi_i - \phi_j, \phi_i - \phi_j \rangle = \underbrace{\langle \phi_i, \phi_i \rangle}_{K_{ii}} - 2 \underbrace{\langle \phi_i, \phi_j \rangle}_{K_{ij}} + \underbrace{\langle \phi_j, \phi_j \rangle}_{K_{jj}}$$

$$\cos(\sphericalangle(\phi_i, \phi_j)) = \frac{\langle \phi_i, \phi_j \rangle}{\|\phi_i\| \cdot \|\phi_j\|} = \frac{\langle \phi_i, \phi_j \rangle}{\sqrt{\langle \phi_i, \phi_i \rangle \langle \phi_j, \phi_j \rangle}}$$



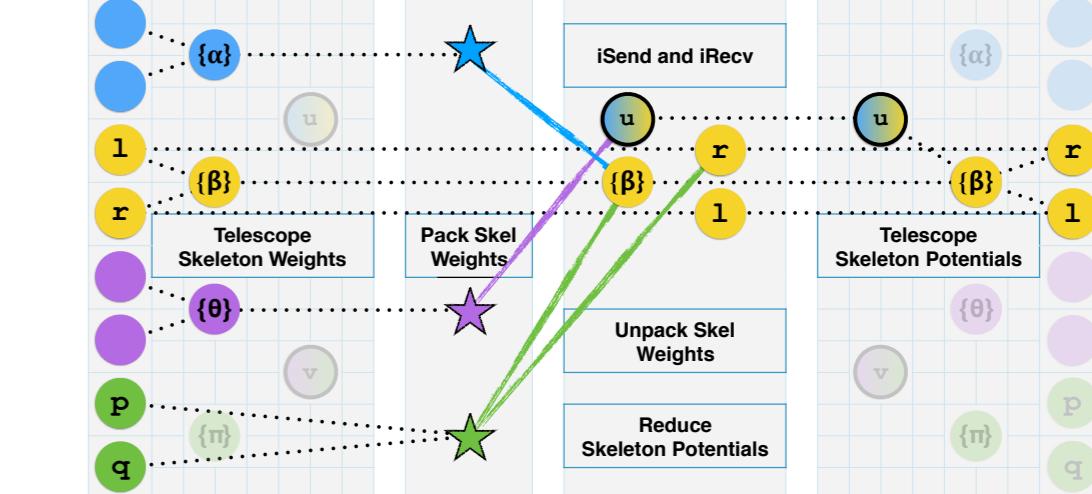
Numerical simulation codes

- gofmm_python^a
 - Suitable for development prototyping
 - Modular framework
 - Suitable to check approximability for new test cases



^ahttps://gitlab.lrz.de/ga36wom/gofmm_python

- MPI-GOFMM^a
 - C++ with MPI implementation
 - Load balancing through task model
 - Runtime dependency analysis
 - Asynchronous evaluation scheme



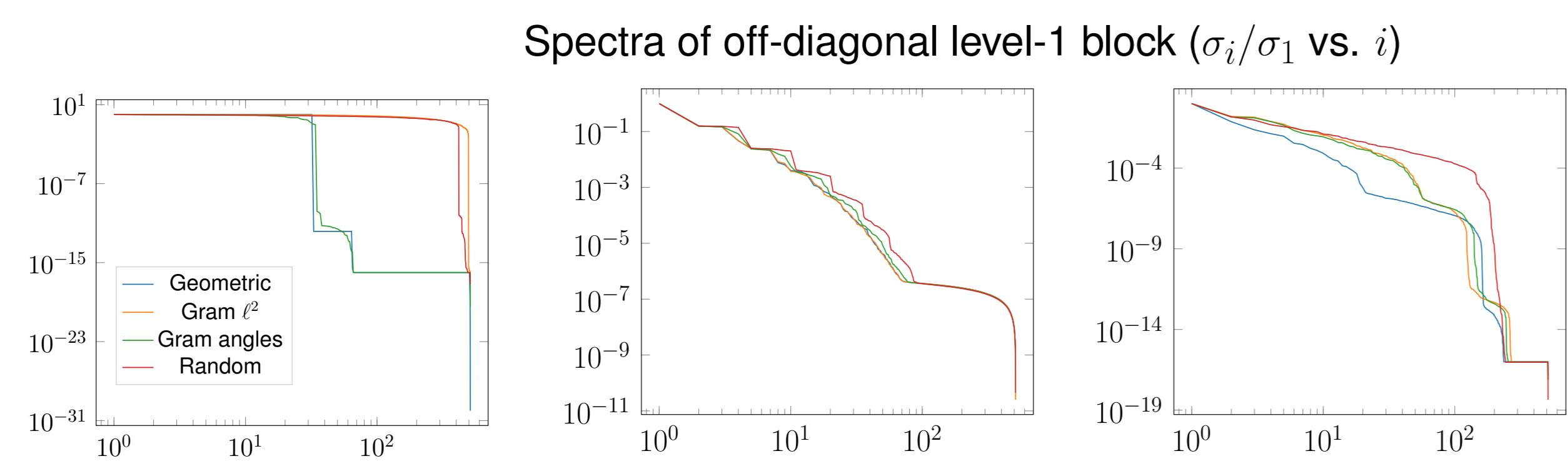
^a<https://github.com/severin617/hmfp-1>

Results

Evaluation of geometry-oblivious scheme

Gram scheme: Partitioning

- For many cases similar spectra (lower plots) compared to geometric schemes
- Allows applicability where no geometry is available (graphs etc)



Gram scheme: Accuracy

- ASKIT⁵: Approximate Skeletonization Kernel-Independent Treecode in High Dimensions
- Geometric scheme
- Aim: Kernel methods in high dimensional feature space
- Similar neighbor-sampling and approximation scheme

Parameters	ASKIT		GOFMM		
	case	N	τ	ϵ_2 Comp	Eval
K04	36 864	1E-3	2E-4	0.32E-2	2E-4
K04	36 864	1E-6	8E-7	1.44E-2	7E-7
K04	65 536	1E-3	2E-4	1.04E-2	2E-4
K04	65 536	1E-6	7E-7	2.28E-2	6E-7
K06	36 864	1E-3	4E-2	6.66E-2	3E-2
K06	36 864	1E-6	2E-2	7.46E-2	2E-2
K06	65 536	1E-3	4E-2	11.11E-1	4E-2
K06	65 536	1E-6	5E-2	12.01E-1	4E-2

MPI-GOFMM

case	multiplication	STRUMPACK ^b		MPI-GOFMM	
		ϵ_2	compression	multiplication	ϵ_2
K04	4.1	0.17	224	7.47	1.7E-05
K07	4.0	0.02	15.8	3.27248	1.0E-04
K11	4.1	0.01	93.6	2.195	1.45
K12	4.1	0.11	222	4.28205	6.6E-05
G03	2.8	0.10	33.5	2.081	7E-05
H02	3.9	0.09	19.6	5.3	7.0E-04

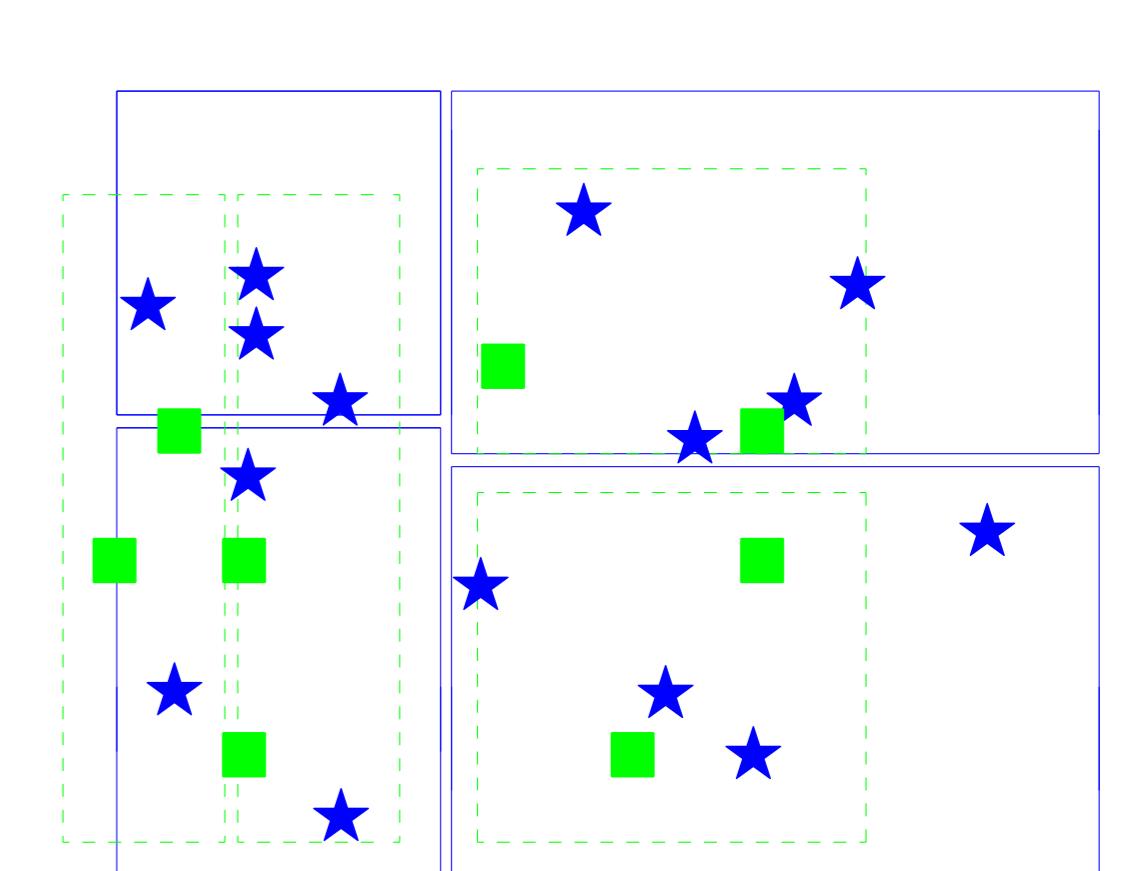
Table 1: 100,000 \times 100,000 float32 matrices from kernels, PDEs, graphs, Hessians ($\mathcal{O}(N \log N)$ work) on 4 "Skylake" nodes

Research Focus

Nonsymmetric case: ($K \in \mathbb{R}^{N \times M}$)

- GOFMM only works for SPD
- Nonsymmetric scheme works currently on points
 - Single tree or dual tree?
 - Aim: matrix-vector multiplication in $(N + M) \log(N + M)$
- Applicability studies and acceleration
 - Entry look-up requires $\mathcal{O}(1)$
 - Gauss-Newton Hessians in Neural Networks, studies on approximate entries

Matrix Inversion



References

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- [2] S. Ambikasaran, "A fast direct solver for dense linear systems." <https://github.com/sivaramambikasaran/HODLR>, 2013.
- [3] P.-G. Martinsson, G. Quintana-Orti, N. Heavner, and R. van de Geijn, "Householder QR factorization with randomization for column pivoting (HQRP)," *SIAM Journal on Scientific Computing*, vol. 39, no. 2, pp. C96-C115, 2017.
- [4] C. D. Yu, J. Levitt, S. Reiz, and G. Biros, "Geometry-oblivious FMM for compressing dense SPD matrices," in *Proceedings of the International Conference for High Performance Computing, Networking, Storage and Analysis*, p. 53, ACM, 2017.
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- [6] F.-H. Rouet, X. S. Li, P. Ghysels, and A. Napov, "A distributed-memory package for dense hierarchically semi-separable matrix computations using randomization," *ACM Transactions in Mathematical Software*, vol. 42, pp. 27:1-27:35, June 2016.