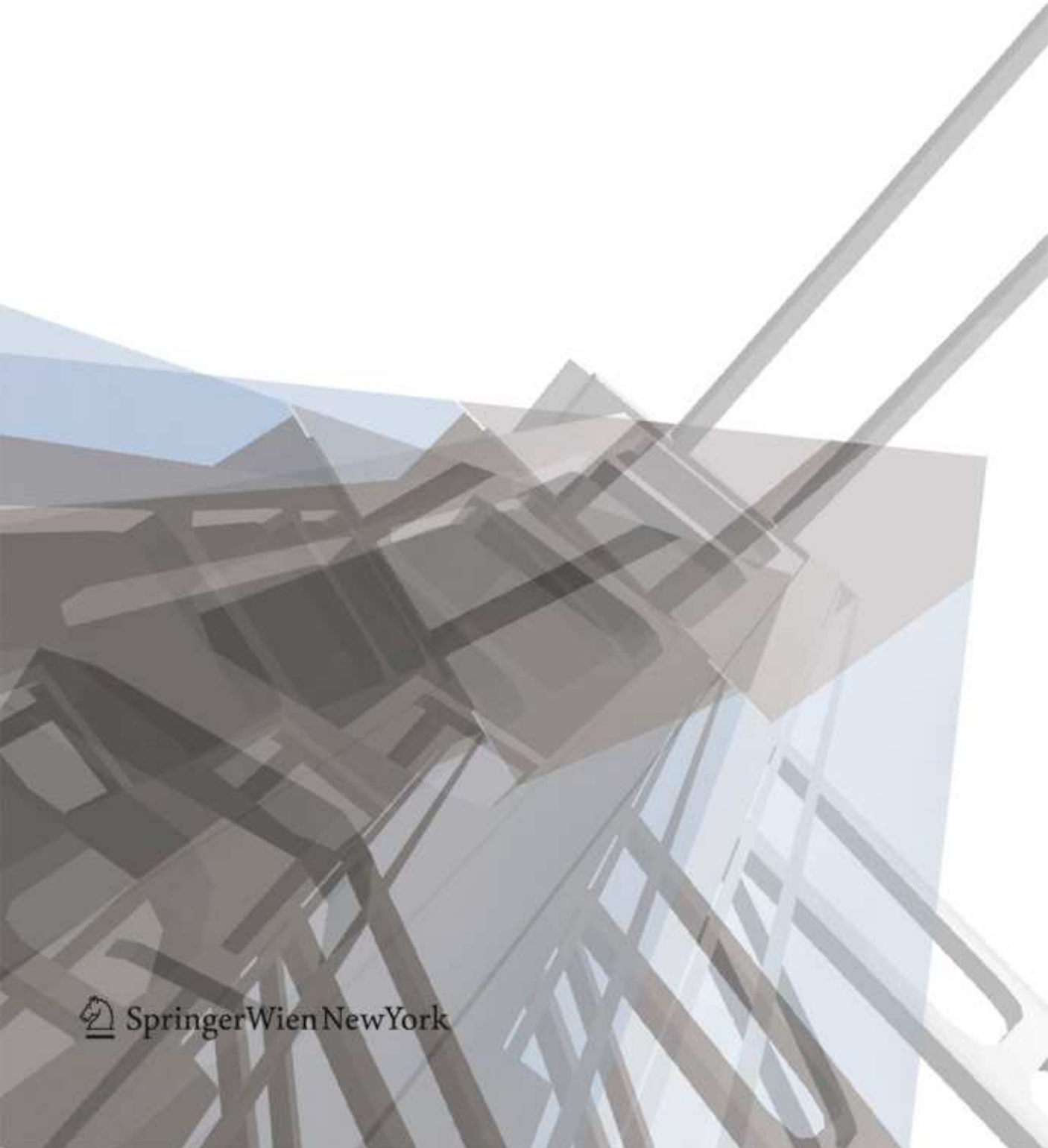



Interactive Environments with Open-Source Software

3D Walkthroughs and Augmented Reality for Architects
with Blender 2.43, DART 3.0 and ARToolKit 2.72

Wolfgang Höhl

An abstract 3D architectural rendering featuring a complex, multi-layered structure of overlapping planes and beams. The structure is composed of various shades of brown, tan, and light blue, creating a sense of depth and perspective. The beams are arranged in a way that suggests a modern, industrial or architectural design. The overall composition is dynamic and geometric.

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