

Servitization of on-campus mobility

A sharing system for electric skateboards

Danilo Marcello Schmidt

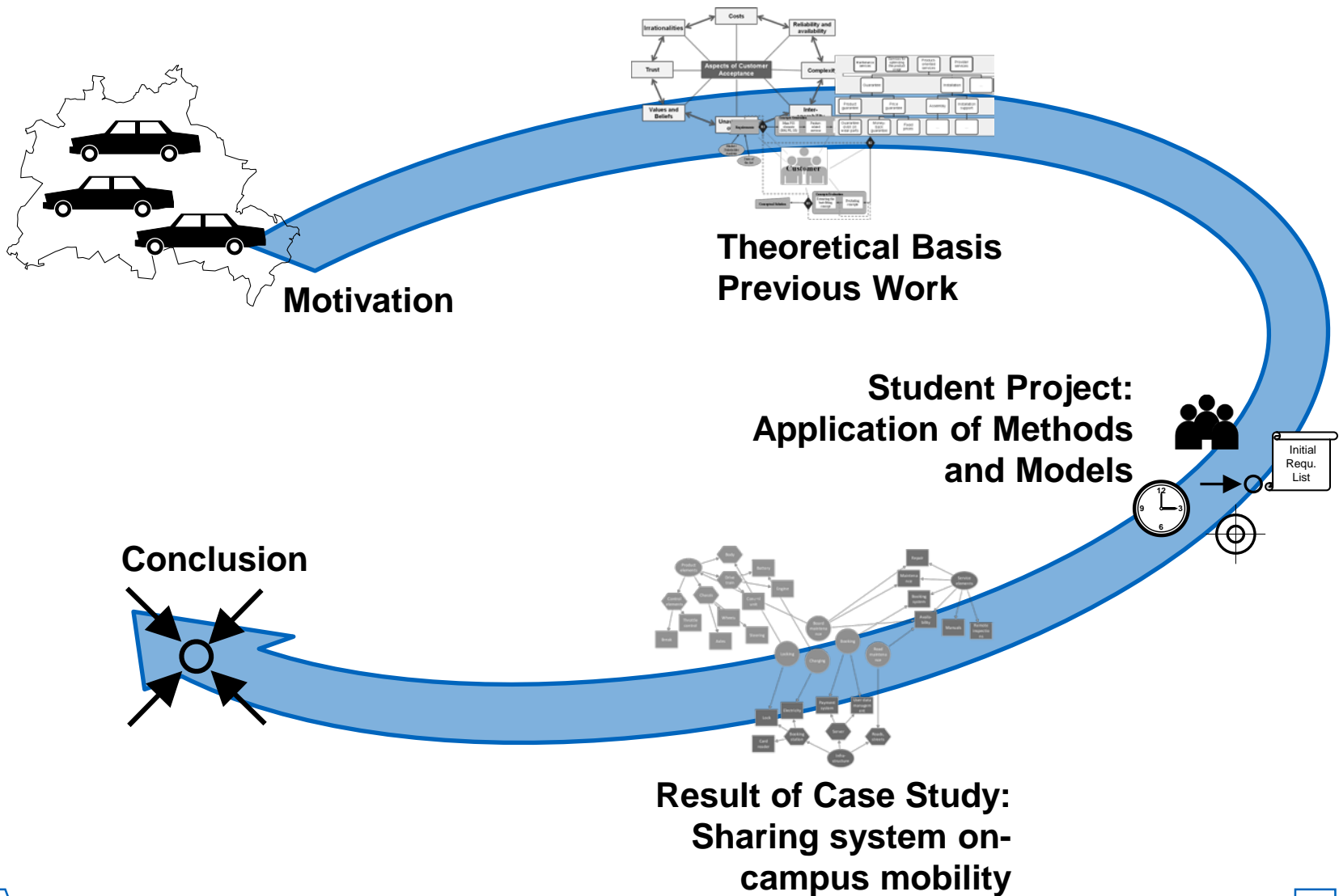
Manuel Breyer

Udo Lindemann

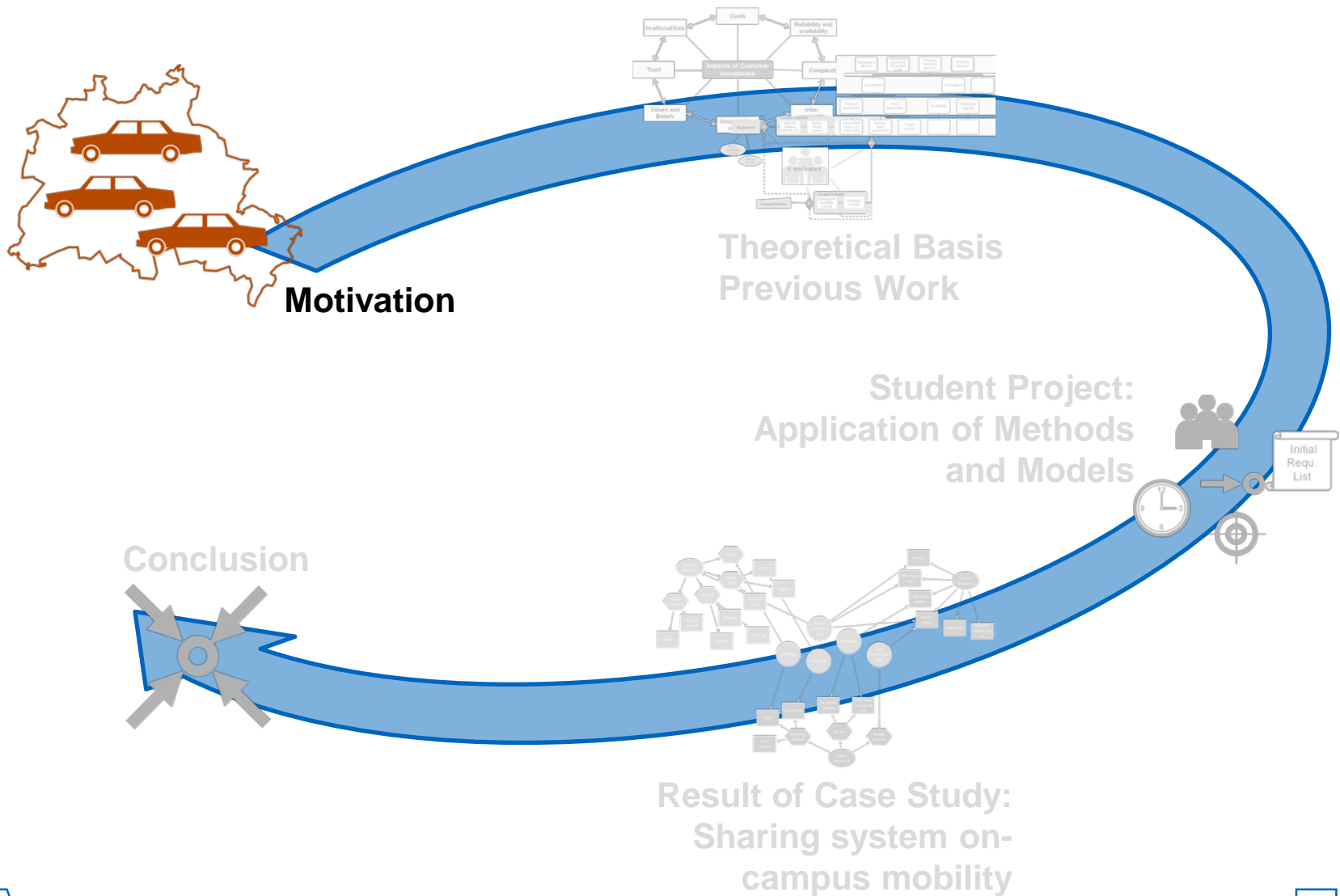
Institute of Product Development, Technical University of Munich



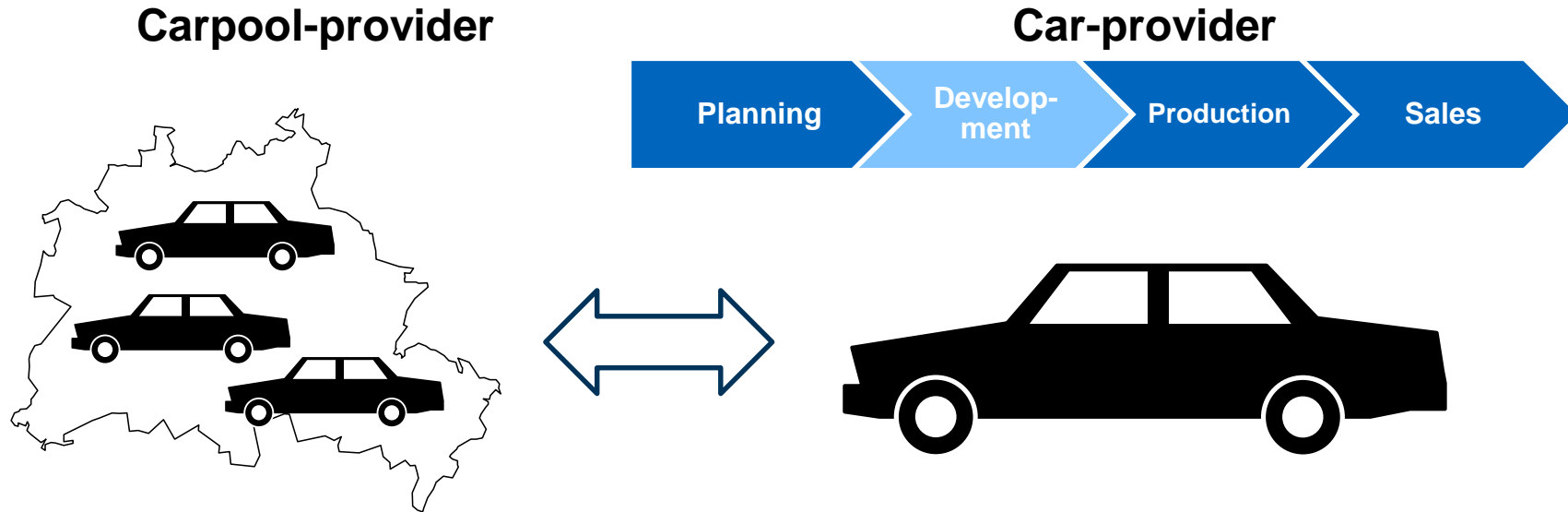
Agenda



Agenda



Introduction and motivation



Aim:

- Offering a special car-model in their carpool

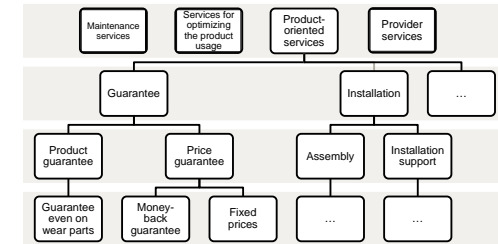
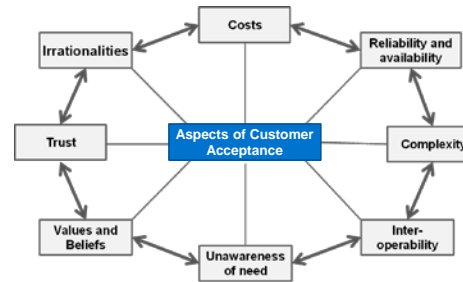
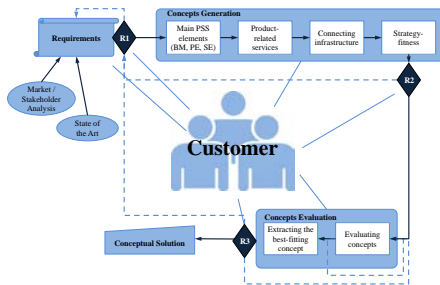
Problem:

- Integrating the module for booking into the car
- Development process has just started

➔ Include services and interfaces to services into product planning
Orientation to customer acceptance even in early planning phases

Objectives and focus of this work

- In previous work: models and methods for PSS design support were created
 - Decision-making process for PSS planning, Model of customer acceptance, Service catalogue

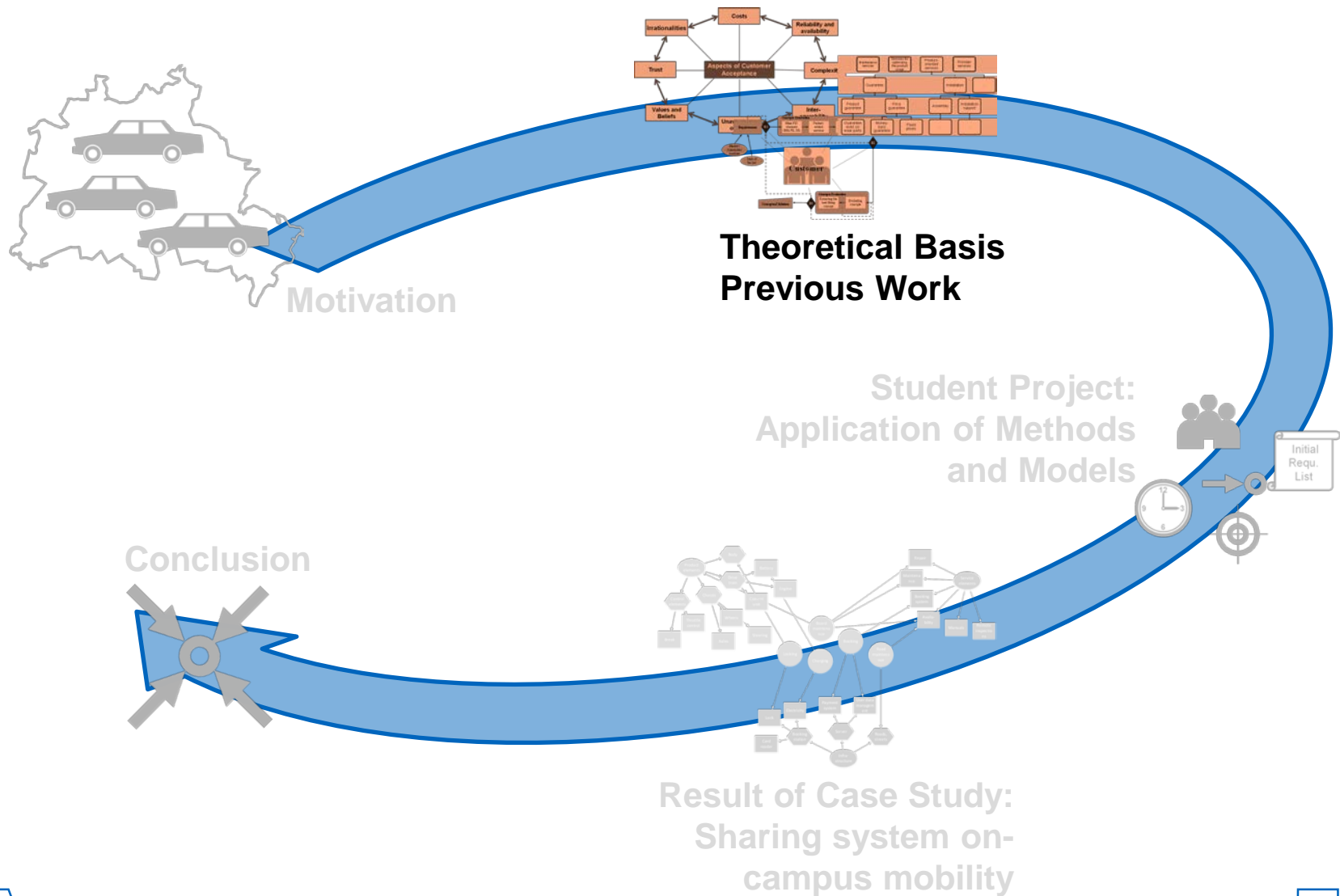


➤ **BUT: Those methods haven't been evaluated yet**

➤ **Objective: Evaluation by application in a student project**

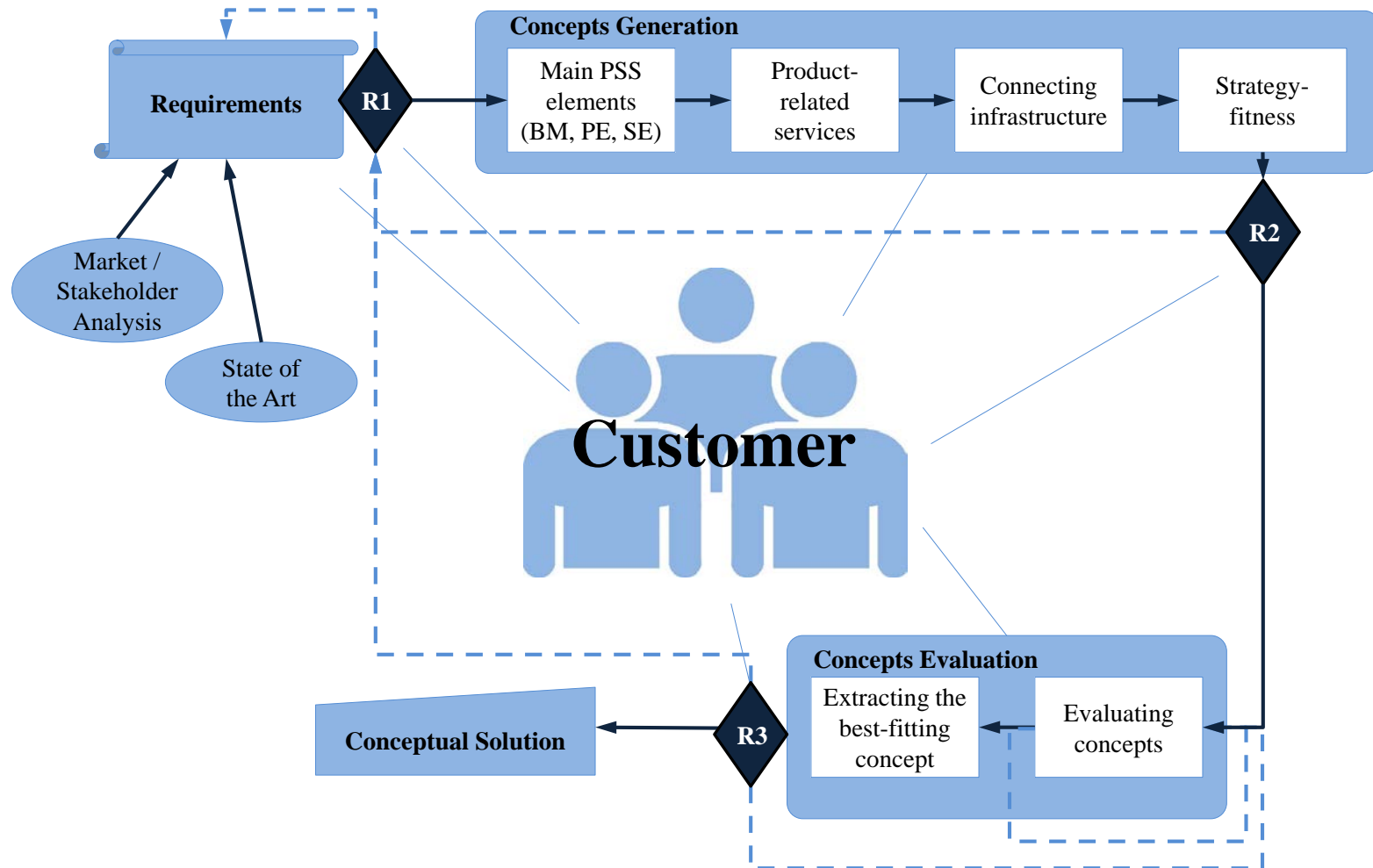
- Focused companies and products: Providers of complex technical products, mainly SMEs, for both B2B and B2C markets

Agenda



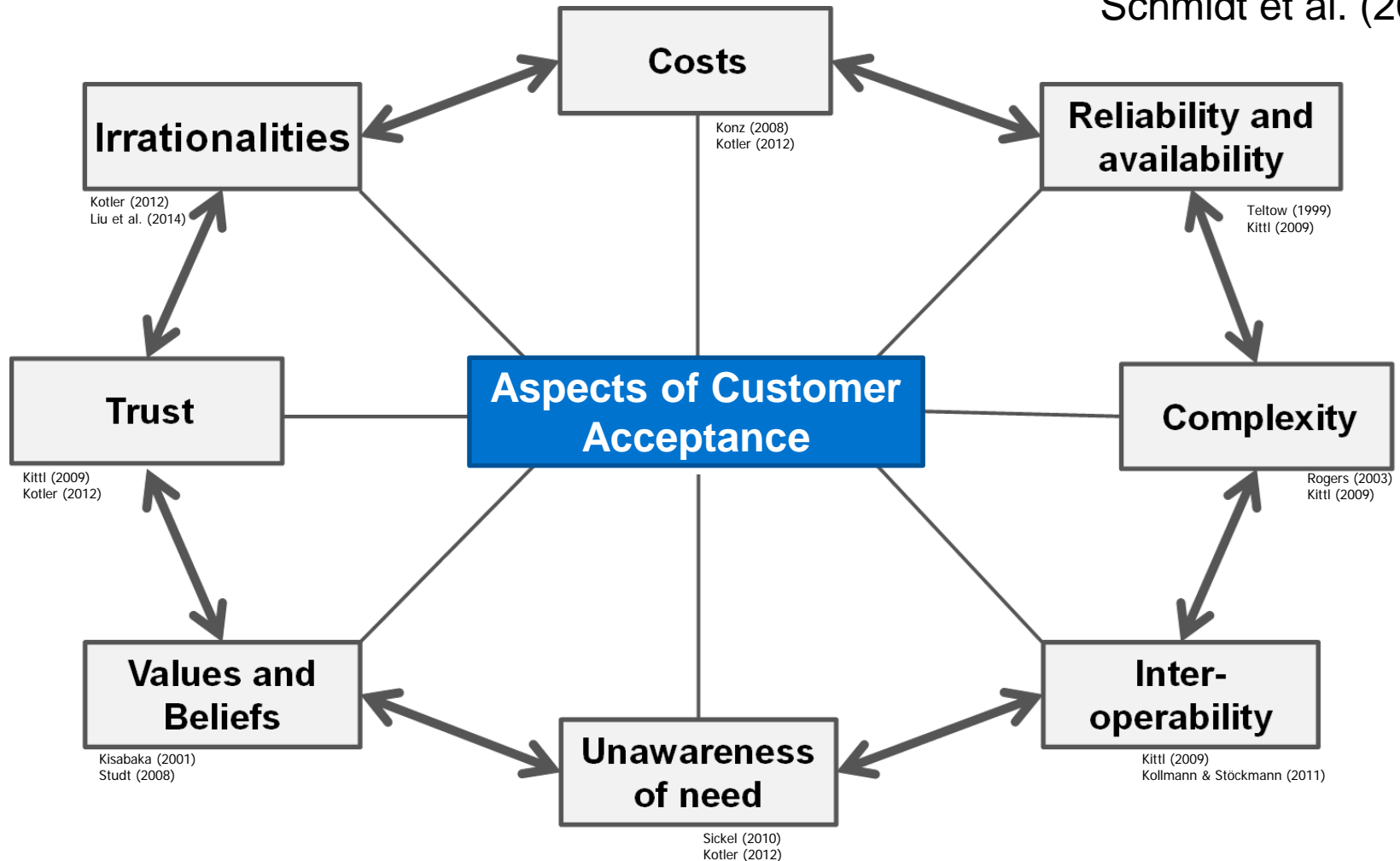
Decision-making process for PSS planning

Schmidt et al. (2015a), Schmidt et al. (2015c)



Model of customer acceptance

Schmidt et al. (2014)

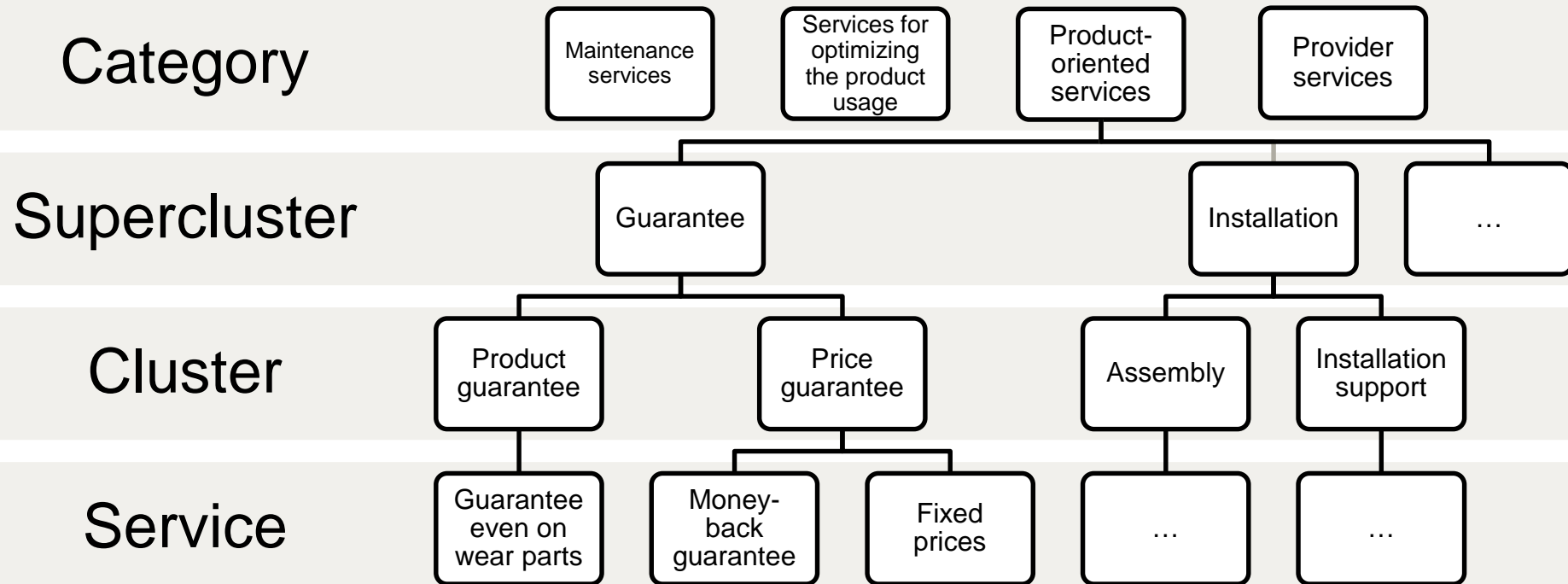


- 59 aspects were identified, categorized to 8 main aspects
- Aspects are caused in products' attributes and customer behavior



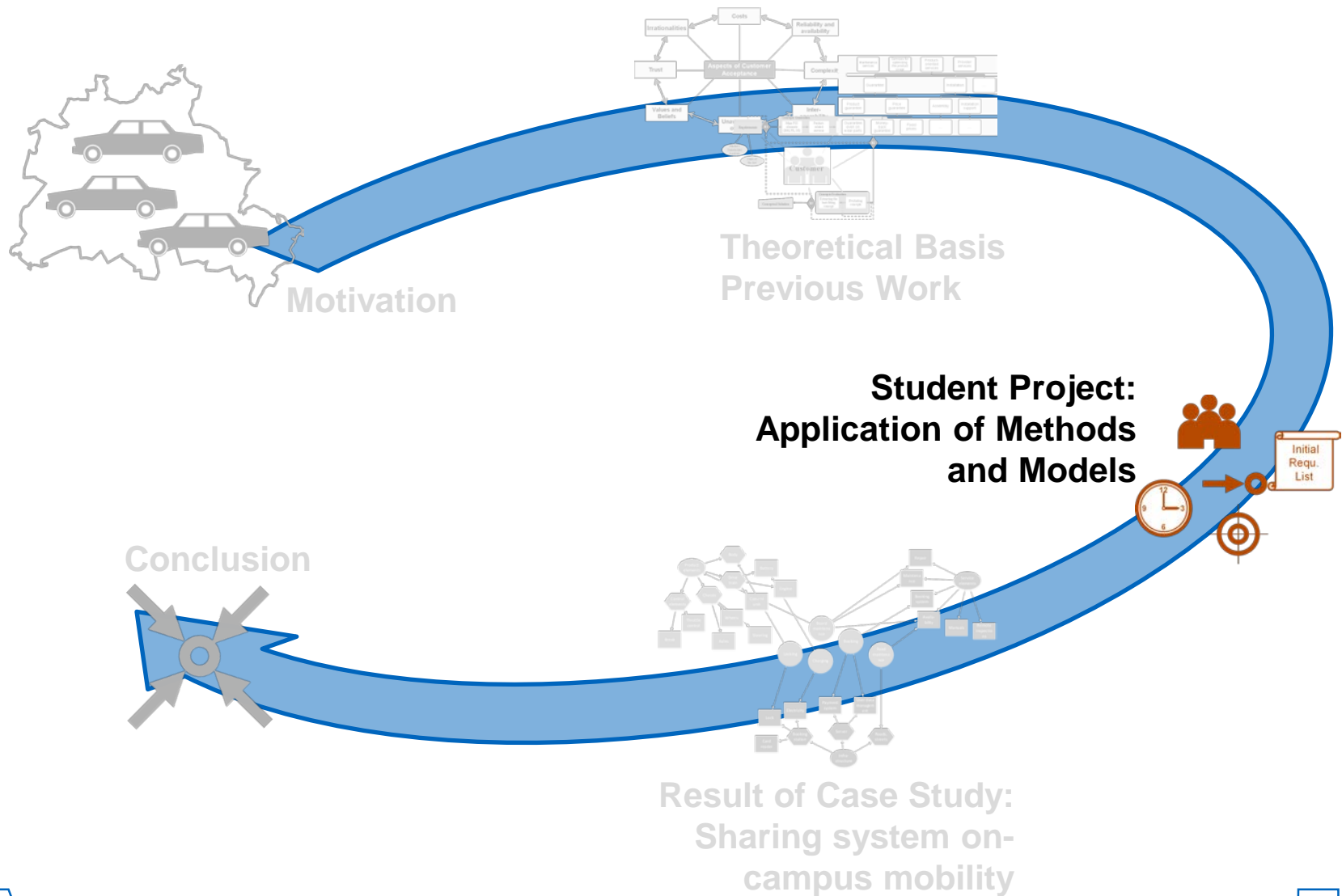
Hierarchy of Service Catalogue

Schmidt et al. (2015d)



- Service Classification Scheme to support PSS designers in identifying service offers
- Objectives of evaluation: Applicability, Usability, Benefit for PSS development

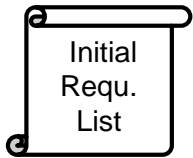
Agenda



Setting of student project



Development of an innovative mobility solution for university campuses



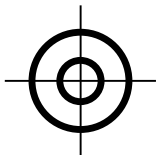
Initial Technical Requirements were given (e.g. electric drive, more than two wheels)



Team: Three master students and one PhD student from mechanical engineering; no experience in service engineering



After six months: a rough prototype



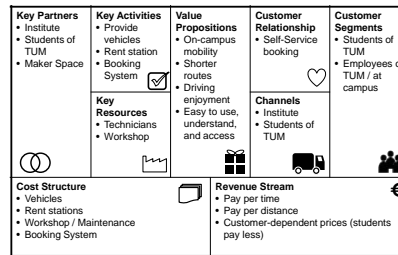
PSS, Customer Acceptance, User Experience, Agile processes



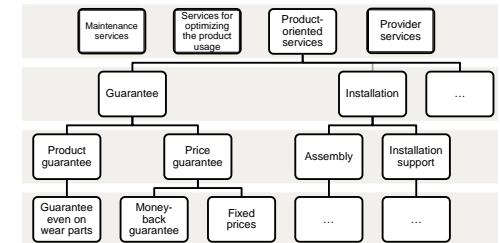
Procedure adapted to student project



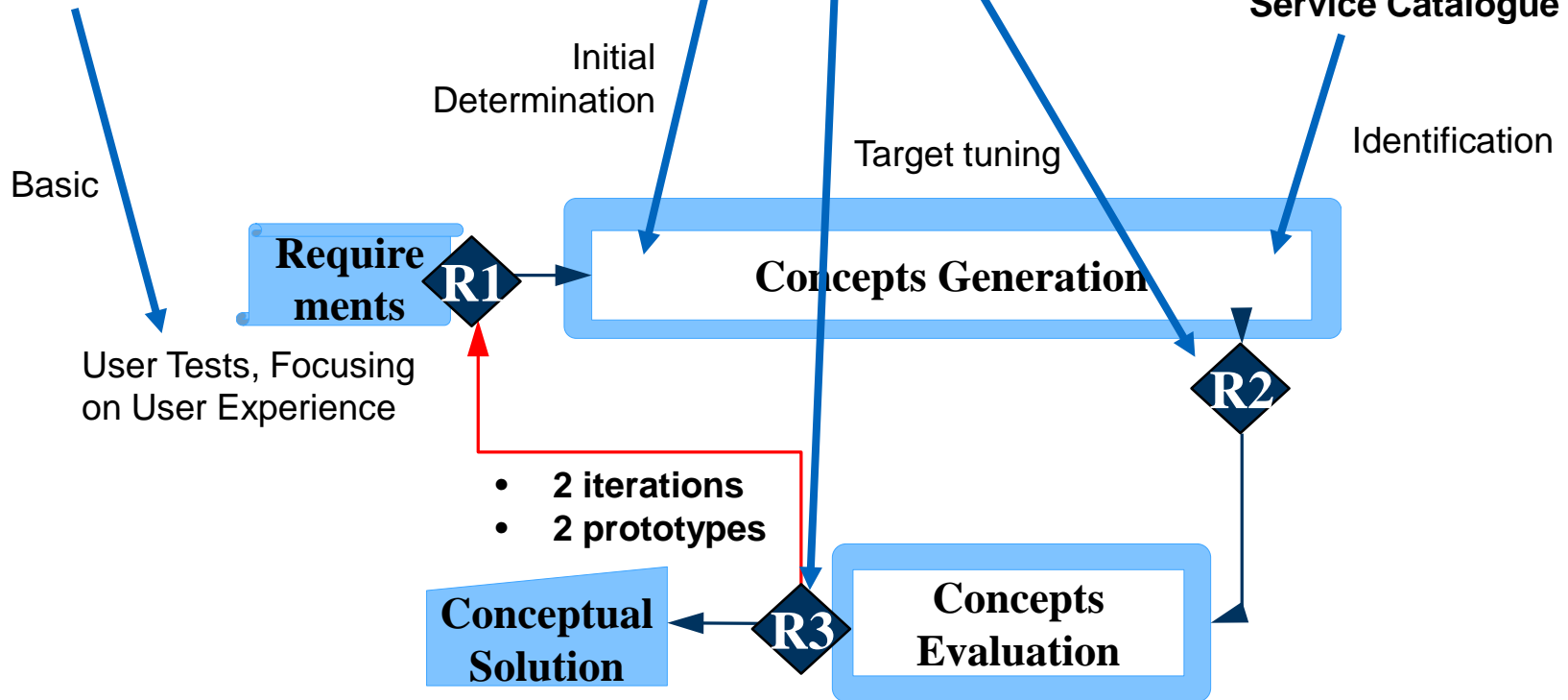
Model of Customer Acceptance



Business Model Canvas

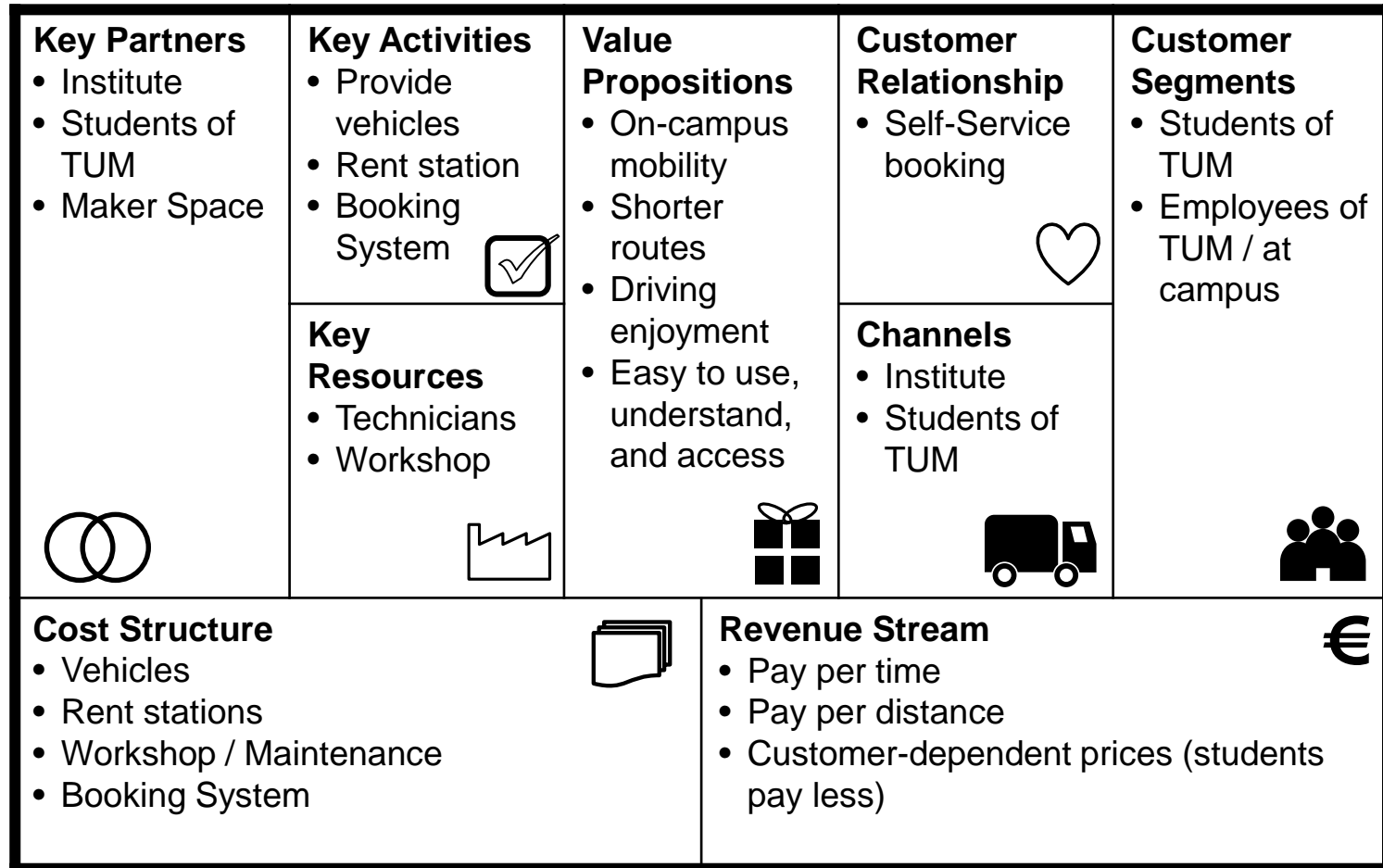


Service Catalogue



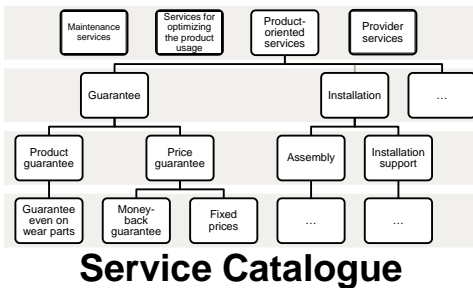
Application: business model canvas

Osterwalder et al. (2010)



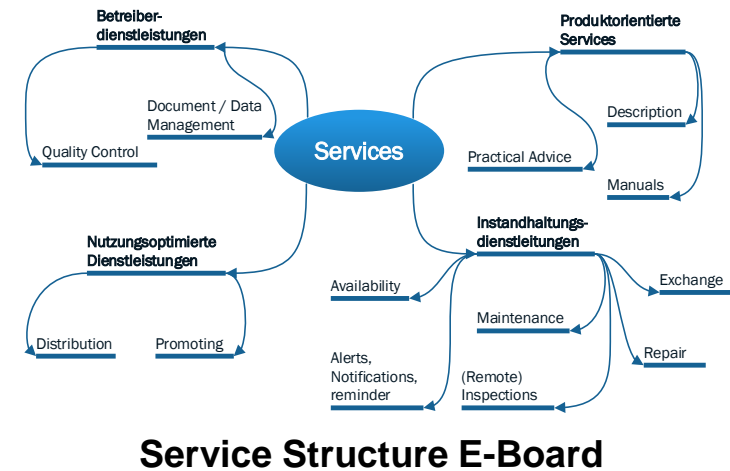
→ Station-based e-board sharing system

Application: service catalogue



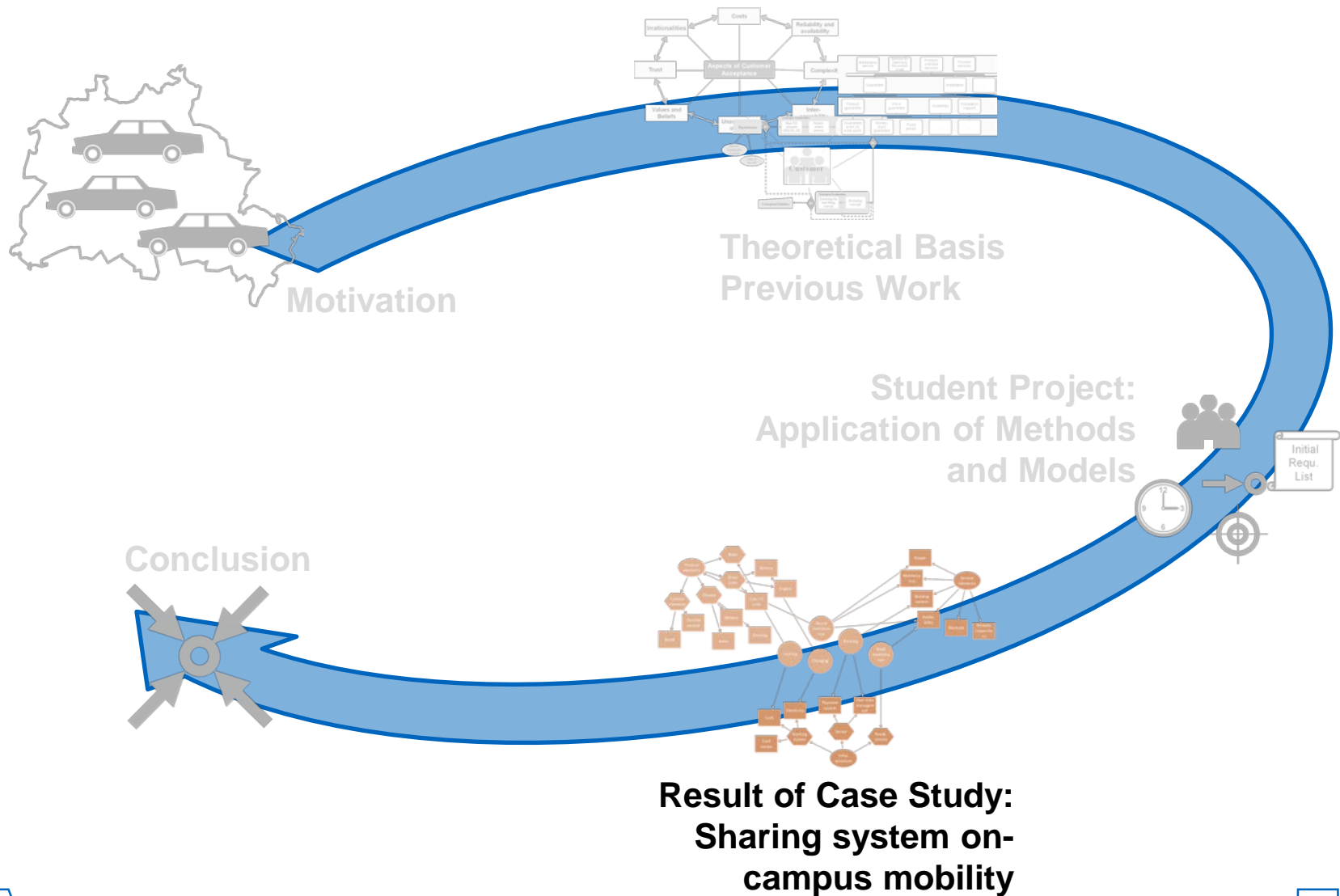
- Identification of relevant services for e-board sharing system, based on business model canvas

- Product-oriented services
 - Supporting the user in understanding the e-board (practical advice, manuals, description)
- Maintenance services
 - Enabling a continuous usage of the e-board (availability, repair, maintenance, remote inspections...)

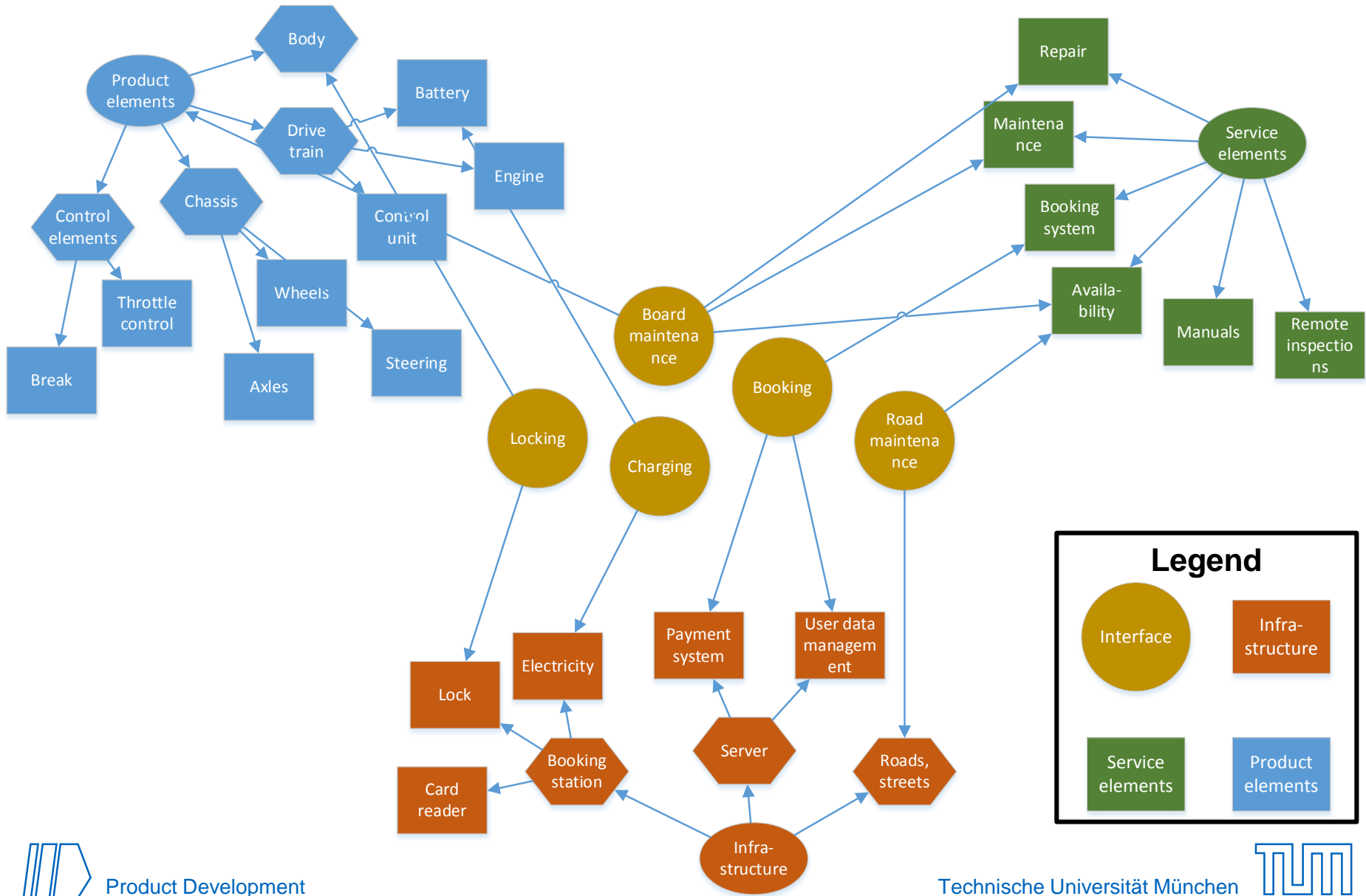


- The catalogue supported PSS designers
- Some services were misunderstood (possible cause: different market)

Agenda



PSS structure of e-board sharing system (excerpt)



Prototypes of two iterations



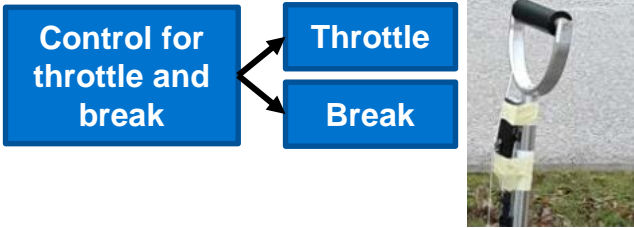
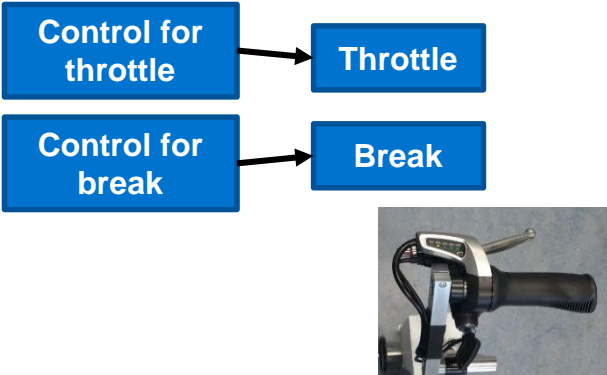
1. Iteration



2. Iteration



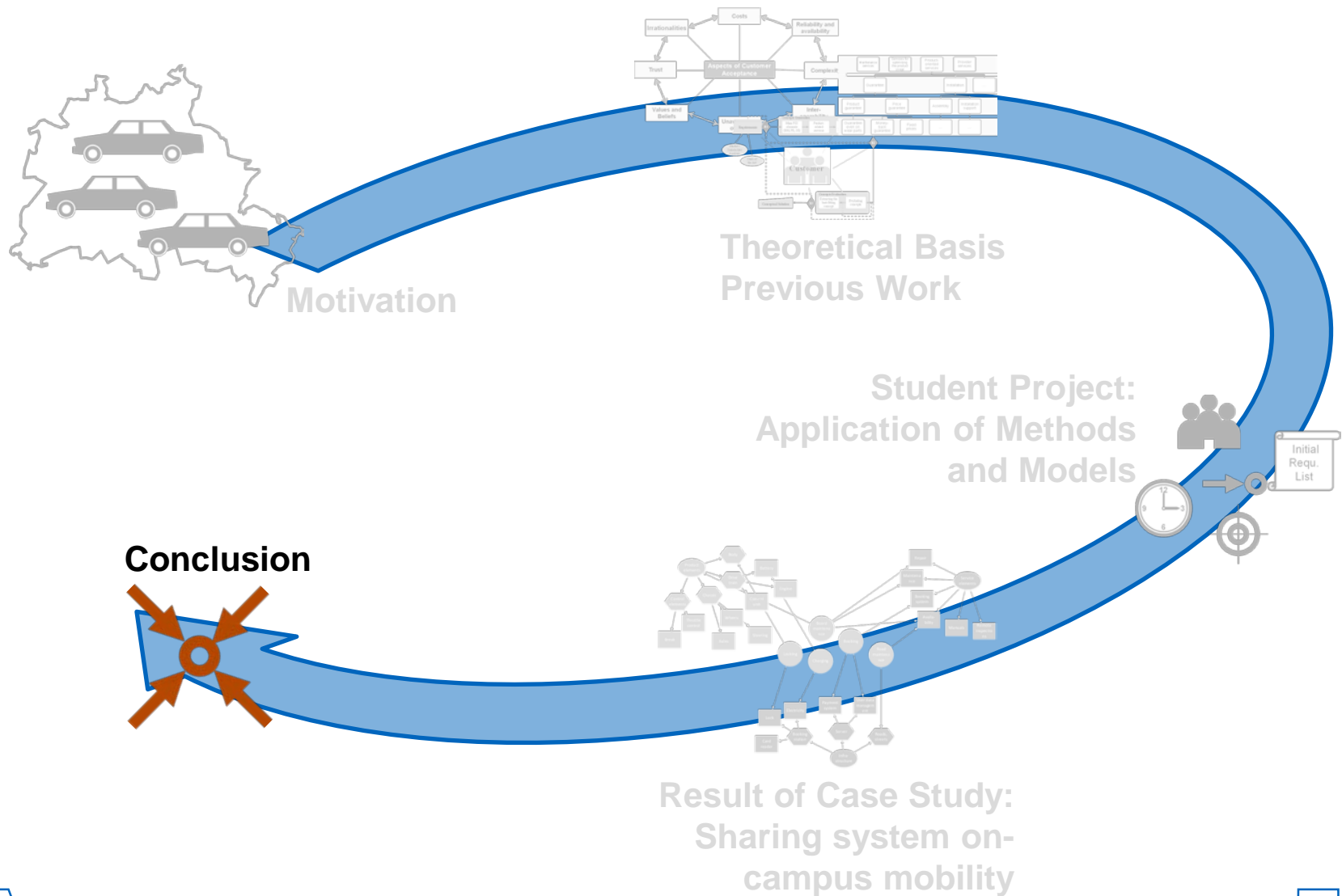
Implications from iterations

System	1. Iteration	2. Iteration
Body of e-board		
Control units for throttle and break		
Interface User – Booking station	Basic booking station	<ul style="list-style-type: none"> • Locking mechanism • NFC-reader • Microcontroller

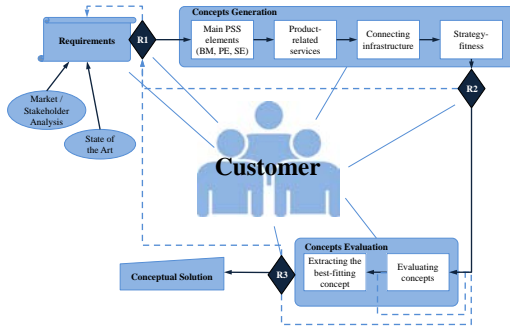
Impression of second prototype



Agenda

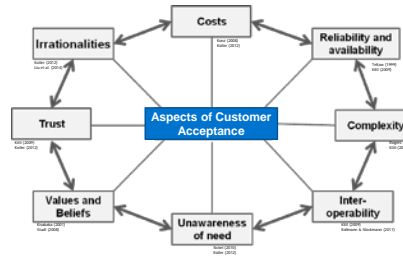


Conclusion



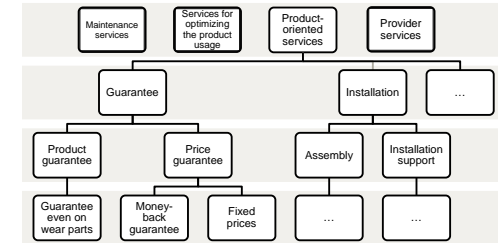
Decision-Making Process

- Suitable measure for engineers and unexperienced designers
- Very abstract, extendable by business model canvas
- Process only not sufficient: further methodical support required



Model of Customer Acceptance

- Just used as a basic for identifying customer requirements
- More useful if the product/service is better known
- Other case studies for evaluation



Service Catalogue

- Better differentiation between B2B and B2C services necessary
- Services should be better described to prevent misunderstanding
- Support in selecting suitable services might help designers

Thank you for the attention!

Osterwalder et al. (2010)

A. Osterwalder and Y. Pigneur, *Business Model Generation – A Handbook for Visionaries, Game Changers, and Challengers*. New York: John Wiley & Sons, 2010.

Schmidt et al. (2014)

D. M. Schmidt, P. Bauer, and M. Mörtl, "Product-Service Systems for influencing customer barriers and customer acceptance," *Journal of Economics, Business and Management*, vol. 3, 2014.

Schmidt et al. (2015a)

D. M. Schmidt, O. Malaschewski, and M. Mörtl, "Decision-making Process for Product Planning of Product-Service Systems," *Procedia CIRP*, vol. 30, pp. 468-473, 2015.

Schmidt et al. (2015b)

D. M. Schmidt, O. Malaschewski, D. Fluhr, and M. Mörtl, "Customer-oriented Framework for Product-Service Systems," in 7th CIRP Conference on Industrial Product-Service Systems, St. Etienne, 2015.

Schmidt et al. (2015c)

D. M. Schmidt, D. Kammerl, A. Preuß, and M. Mörtl, "Decision Methodology for Planning Product-Service Systems," presented at the International Conference on Business, Information, and Service Science, Taipei, Taiwan, 2015.

Schmidt et al. (2015d)

D. M. Schmidt, O. Malaschewski, M. Jaugstetter, and M. Mörtl, "Service Classification to Support Planning Product-Service Systems," presented at the Asian Design Engineering Workshop (A-DEWS), Hong Kong, 2015.

