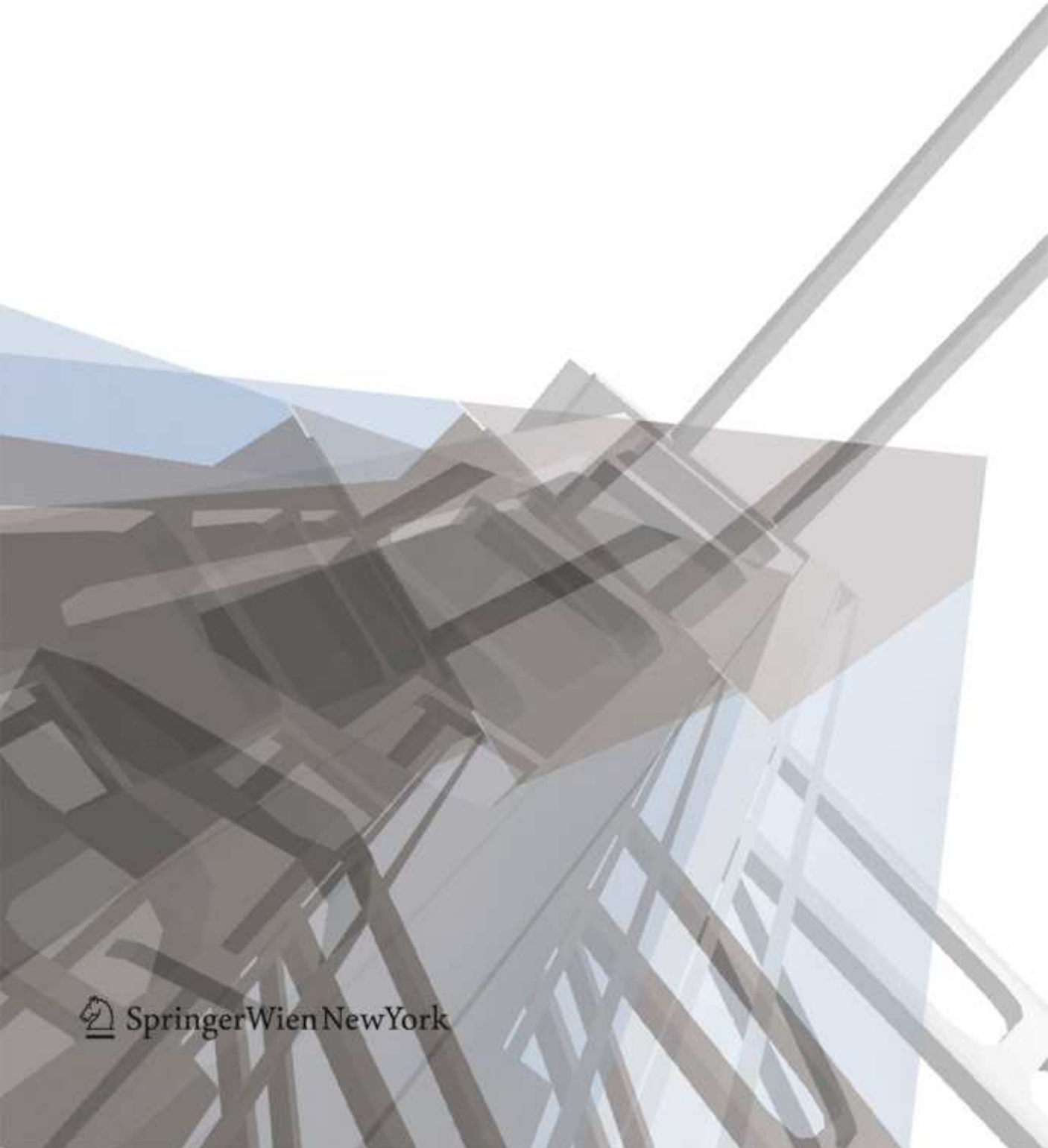# Interactive Environments with Open–Source Software

3D Walkthroughs and Augmented Reality for Architects
with Blender 2.43, DART 3.0 and ARToolKit 2.72

Wolfgang Höhl